Pavel Buzin

Quality Assurance Engineer (Manual & Automation), Team Lead, Quality Analyst, Strategist and Manager

⊕ Experience

2023-05 present day Stockholm, SE Uppsala, SE

Middle+ / Lead QA Engineer (Manual/Automation)

Helicon Tech AB (Consultant for Stockholm Exergi) | permanent contract | hybrid

- Built up testing framework from scratch & popularized a template for each team to use individually (Intelligy Solutions has 5 teams with 50• total services).
- Started security-related group focusing on fortifying platform security, collaborated with consultants from DNV Cyber. Resulted in preventing 14 major security risks.
- Integrated automation testing pipelines with proper notifications to POs and lead developers on failures and connected them to Exergi's first TMS. Improved total test coverage of whole platform from 20% to 80%.
- Led internal services migration to k9s from QA perspective, applying previously created test strategy for each service, resulting in bug-less and on time migration.

2022-04 2023-04 Odessa, UA Uppsala, SE

Middle QA Engineer (Manual/Automation) & Project Manager

ITx (Outsource: Banuba, Capital.com, Crypto.com) | 1 year contract | remote

- Managed team of 10 other QA engineers working on several projects conducting both mobile and web testing, reporting directly to test lead on weekly basis.
- Originated test automation in 2 projects, together with tech leads and other AQAs.
- Pioneered own ideas on testing processes and solutions according to customers' requirements.

2021-12 2022-02 Odessa, UA

Lead QA Engineer (for small Ukrainian start-up) & Project Manager

CGS (Product: Revizorro, Chilli designs) | 3 months' contract | remote

- Consulted team of 5 developers acting as the only QA & PM for the whole team.
- Built test strategy from scratch together with CTO, CEO and tech lead, covering crucial current testing needs and while focusing on potential further requirements.
- White box tested all internal projects, performed teams' code review together with CTO, created own test documentation (strategy, plan, test cases, bug reports).

2021-04 2021-11, Odessa, UA

Junior Game QA Engineer

Ubisoft (Games: Just Dance, Rider's Republic) | 6 months' contract | remote

- Discovered and reported 2 critical bugs, that resulted in boosting projects' quality.
- Collaborated with senior QAs on gameplay & UX optimization for several features.

2020-12 2021-03 Odessa, UA

Trainee Game QA Engineer

Gameloft Kharkiv (Game: Asphalt 8 [iOS, Android vers]) | 3 months' contract | remote

- Improved internal product quality by finding 3 critical bugs preventing players from completing their in game achievements.
- Initiated internal team up with other testers to assure full test coverage, leading in completing all testing criteria ahead of set deadline.

⊖ Education

2010-09 2015-12 Odessa, UA MSc, Linguistics & Translation (English, German philology) International Humanitarian University

2007-09 2010-06 Odessa, UA BSc, Computer Science (C++, Pascal, System Administration)

College of Computer Technologies as part of Odessa National Polytechnic University

☆ Volunteering Projects

2022-11 2023-04 Stockholm, SE Uppsala, SE

Project Quality Manager

MontLibre Group, xGeo (Swedish geo-research company) | hybrid

- Managed Swedish and Ukrainian teams working on current matters to acquire new clients in Europe.
- Translated all internal meetings, conducted proofreading of presentation sheets, gathered appraisal reports from previous sub-contractors.

2022-06 2024-01 Odessa, UA Uppsala, SE

Freelance QA-tester

TestBirds (international crowd testing platform) | remote

- Performed functional testing of various products as part of international team.
- · Sharpened exploratory testing & bug reports creation skills.



8 Personal Information

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Website: https://ucodeitest.com

25 Technical Stack

Programming Languages: PY, JS, TS, Dart, SQL

Frameworks/Libraries:

Pytest, Playwright, Selenium, Django, TestCafe

QA Tools:

Postman, JMeter, Andr. Studio, xCode, k6, testspread

Databases:

SQLite, Postgres

Cloud/Infrastructure:

AWS (IoT, CloudWatch), Docker, Terraform

Security/Monitoring/Logging:

SemGrep, Burp Suite, Sentry, Grafana, OpenSearch, ElasticSearch, Kibana, HashiUI, KeyCloak, DMWeb

CI/CD & DevOps:

GitLab - CI/CD Ops, GitHub - Actions Ops

TMS (Test Management Systems):

Qase, TestMo, ReQtest

Project & Collaboration Tools: Jira, Confluence, Trello

Compared Languages

English: Fluent

Swedish: Intermediate

German: Pre-intermediate

Russian/Ukrainian: Native

References

Name Christofer Friberg, CEO
Link https://32t3.short.gy/xGeo

∃ Hobbies

Photography Speedcubing Hiking
Psychology Penspinning Chess